



# Video Game Development Camp

## Summer 2026

Week 1 of 2



		<i>2D Dungeon Crawler</i>	<i>2D Endless Runner</i>	<i>3D Maze</i>	<i>3D Projectiles</i>	<i>2.5D Platformer</i>	
	Sun July 5	Mon July 6	Tue July 7	Wed July 8	Thu July 9	Fri July 10	Sat July 11
7:45-8:45	Breakfast						Brunch <i>(Served till 10:30am)</i>
9:00-12:00	Intro to Inkscape & Godot	Creating sprites in Inkscape & 2D Player Input and Collisions Review	Intro to Blender & 3D Player Input	Blender Modifiers and Complex Shapes	2.5D Assets Texture Mapping and Billboards		
12:00-13:00	Lunch						Off Campus Activity <i>Evening Activity</i>
13:00-16:00	Arrival Time 14:00 - 16:00	2D Physics and Collisions & Tile Mapping	Enemies, Scoring, Animations and Pathing	3D Physics and Collisions & Cameras and Environment	Mesh Libraries & Projectiles	Dialogue Boxes & Polishing Projects	
16:00 - 17:30	Orientation / Ice Breaker						
17:30-18:30	Dinner						
18:30 - 20:00	Intro Games <i>Evening Activity</i>	Welcome BBQ <i>Evening Activity</i>	Victoria Tour <i>Evening Activity</i>	On Campus Activity <i>Evening Activity</i>	Off Campus Activity <i>Evening Activity</i>	On Campus Activity <i>Evening Activity</i>	On Campus Activity <i>Evening Activity</i>
20:00-21:00							
21:00 - 21:30	Snack						
21:00-22:30	Free Time						
22:30	Lights Out						



# Video Game Development Camp

## Summer 2026

Week 2 of 2



		<i>Personal Project Start</i>	<i>Personal Project 25%</i>	<i>Personal Project 50%</i>	<i>Personal Project 90%</i>	<i>Finish Projects</i>		
	Sun July 12	Mon July 13	Tue July 14	Wed July 15	Thu July 16	Fri July 17	Sat July 18	
7:45-8:45	Brunch <i>(Served till 10:30am)</i>	Breakfast					Brunch <i>(Served till 10:30am)</i>	Departure for International campers
9:00-12:00		Mini GDD and Dev Logs	Tile Mapping and Mesh Libraries & Input Configurations	UI Themes & Base Collisions	Scene Management	Audio implementation & Final Polishes		
12:00-13:00	Off Campus Activity <i>Evening Activity</i>	Lunch						
13:00-16:00		Initial Project Setups & Asset Building	Lighting and Cameras & Work on Projects	Scoring, Timers, Health and Lives	Work on projects	Project exports & next steps		
16:00 - 17:30						<i>Departure for Domestic campers</i>		
17:30-18:30	Dinner							
18:30 - 20:00	On Campus Activity <i>Evening Activity</i>	On Campus Activity <i>Evening Activity</i>	Off Campus Activity <i>Evening Activity</i>	On Campus Activity <i>Evening Activity</i>	Off Campus Activity <i>Evening Activity</i>	On Campus Activity <i>(International campers only)</i>		
20:00-21:00								
21:00 - 21:30	Snack							
21:00-22:30	Free Time							
22:30	Lights Out							